

SCREEN MEDIA DESIGN, MINOR (0204)

Western Sydney University Minor Code: 0204

Previous Code: SM1135.1

Available to students in other Western Sydney University programs?

No

This Screen Media Design minor comprises subjects that focus on principles of screen and sound media, video production and interactive design production as a tool for strategic communication. Students who complete this minor will satisfy the NESA requirements for teaching Graphics and Multimedia as a second teaching area within the Technological and Applied Studies discipline.

Location

Campus	Mode	Advice
Parramatta Campus - Victoria Road	Internal	Dan Johnston (d.johnston@westernsydney.edu.au)

Minor Structure

Students must successfully complete 40 credit points as follows.

Subject	Title	Credit Points
COMM 2019	Interactive Design: Games	10
DESN 3008	Interactive Design: Apps	10
COMM 1041	Screen Media Fundamentals	10
COMM 2051	Animation and Visual Effects	10
Total Credit Points		40

Equivalent Subjects

The subjects listed below count towards completion of this minor for students who passed these subjects in 2022 or earlier.

COMM 2042 Visual Effects, replaced by COMM 2051 Animation and Visual Effects

COMM 2035 Screen and Sound Practices 1, replaced by COMM 1041 (<https://hbook.westernsydney.edu.au/archives/2022-2023/subject-details/comm1041/#text>) Screen Media Fundamentals

COMM 3037 Transmedia Production, no longer offered as part of this minor

COMM 1015 Fundamentals of Media Arts Production/COMM 1039 Introduction to Screen Media, no longer offered as part of this minor

Related Programs

Bachelor of Graphic Design (Pathway to Teaching Secondary) (1843) (<https://hbook.westernsydney.edu.au/archives/2022-2023/programs/bachelor-graphic-design-pathway-teaching-secondary/>)

Diploma in Design/Bachelor of Graphic Design (Pathway to Teaching Secondary) (6013) (<https://hbook.westernsydney.edu.au/archives/2022-2023/programs/diploma-design-bachelor-graphic-design-pathway-teaching-secondary/>)