HUMN 3033 DIGITAL CULTURES

Credit Points 10

Legacy Code 102410

Coordinator Chris Fleming (https://directory.westernsydney.edu.au/search/name/Chris Fleming/)

Description This is the compulsory Level 3 capstone unit for the Cultural and Society major and a compulsory unit in the Digital Cultures major. It gives students essential skills for researching and analysing contemporary cultural and social processes through a digital lens. Key topics include youth and digital culture, digital citizenship, racism and the digital, film and games, and digital work and economies. Through this unit, students gain an understanding of how digital technologies transform everyday practices, meanings and identities, create new opportunities and problems for addressing societal challenges and explore what it means to participate in a digital society, now and in the future.

School Humanities & Comm Arts

Discipline Studies in Human Society, Not Elsewhere Classified.

Student Contribution Band HECS Band 4 10cp

Check your HECS Band contribution amount via the Fees (https://www.westernsydney.edu.au/currentstudents/current_students/fees/) page.

Level Undergraduate Level 3 subject

Equivalent Subjects HUMN 3028 - Culture Society and Globalisation

Restrictions Successful completion of 60 credit points in currently enrolled program.

Learning Outcomes

On successful completion of this subject, students should be able to:

1. Critically analyse the role of digital technologies in transforming society and culture using central concepts and tools,
2. Apply research inquiry skills and methods involved in researching digital cultures,
3. Identify and describe the dynamics and properties of digital networks, programs and platforms,
4. Evaluate and compare research supported by evidence and observation,
5. Undertake independent and self-directed study/research,
6. Work in teams and collaborate in online settings to undertake research and analysis,
7. Present knowledge in a range of written forms.

Subject Content

- Participatory culture and politics
- Histories and narratives of The digital/future
- Researching digital culture - approaches, methods, ethics
- film, games and users/audiences
- Network dynamics and mobilities
- digital children/youth, gender and race/racisms
- digital identity and Citizenship
- digital work and economies
- digital exclusion and local/Global Divides
- digital Consumption and intimacies

Assessment

The following table summarises the standard assessment tasks for this subject. Please note this is a guide only. Assessment tasks are regularly updated, where there is a difference your Learning Guide takes precedence.

Item	Length	Percent	Threshold	Individual/ Group Task
Quizzes: 2 short quizzes combining multiple choice and short answer questions	1,000 words	30	N	Individual
Essay: Essay discussing current debate in digital cultures research	1,500 words	40	N	Individual
Group report and online slideshow on a participatory digital platform	1,250 words and 10-20 slides to last a maximum 10 minutes	30	N	Group

Prescribed Texts

- Subject Reader

Teaching Periods

Spring
Bankstown
Day
Subject Contact Chris Fleming (https://directory.westernsydney.edu.au/search/name/Chris Fleming/)

View timetable (https://classregistration.westernsydney.edu.au/even/timetable/?subject_code=HUMN3033_22-SPR_BA_D#subjects)

Penrith (Kingswood)
Day
Subject Contact Chris Fleming (https://directory.westernsydney.edu.au/search/name/Chris Fleming/)

View timetable (https://classregistration.westernsydney.edu.au/even/timetable/?subject_code=HUMN3033_22-SPR_KW_D#subjects)

Parramatta - Victoria Rd
Day
Subject Contact Chris Fleming (https://directory.westernsydney.edu.au/search/name/Chris Fleming/)

View timetable (https://classregistration.westernsydney.edu.au/even/timetable/?subject_code=HUMN3033_22-SPR_PS_D#subjects)